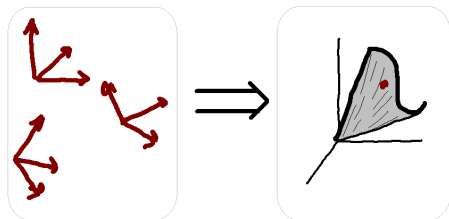


Multi-focal tensors as invariant differential forms
&
Envelopes of line congruences for
Structure-From-Motion
SIAM mini-symposium in Algebraic Vision

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Idea of multi-focal tensors



e.g. $t \in (\mathbb{R}^3)^{\otimes 3}$

- Equations of the variety?
- (Linear) constraints on a given point from measurements of the frame?
- Inversion?
- Why do these structures exist?

V f.d. vector space over k
 $\mathbb{P} :=$ $\mathbb{P}V \cong GL(V)/H$
 $[v_0] \in \mathbb{P}$ basepoint
 $T_0 :=$ $T_{[v_0]}$ tangent space
 $\Lambda^p :=$ $\Lambda^p V^*$
 $S^q :=$ $S^q V^*$
 $F :=$ $\text{Frames}(\mathbb{P}V) \cong GL(V)/K$

Skew-tensors are Koszul cycles are differential forms

Euler sequence,
 p^{th} exterior power,
dual,
 $p + q$ twist,
global sections

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$$0 \rightarrow k \rightarrow V(1) \rightarrow T_{\mathbb{P}} \rightarrow 0$$

$$0 \rightarrow \dots \rightarrow \dots \rightarrow \dots \rightarrow 0$$

$$0 \rightarrow \dots \rightarrow \dots \rightarrow \dots \rightarrow 0$$

$$0 \rightarrow \dots \rightarrow \dots \rightarrow \dots \rightarrow 0$$

$$0 \rightarrow H^0(\Omega^p(p+q)) \rightarrow \Lambda^p \otimes S^q \xrightarrow{\delta} \Lambda^{p-1} \otimes S^{q+1}$$

Skew-tensors are functions of a frame

What we win:

$$\Lambda^{p+1} \cong H^0(\Omega^p(p+1)) \quad (\text{Lie 1877})$$

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What we win:

$$\Lambda^{p+1} \cong H^0(\Omega^p(p+1)) \quad (\text{Lie 1877})$$

$$\cong \left\{ GL(V) \xrightarrow{H \text{ equiv.}} \Lambda^p T_0(\otimes(1\text{-dim})) \right\}$$

$$\subset \left\{ GL(V) \xrightarrow{K \text{ equiv./inv.}} \Lambda^p T_0 \right\}$$

$$\cong \{F \rightarrow \Lambda^p T_0\}$$

Theorem (Construction)

For each $GL(V)$ invariant

$$I \in \Lambda^{p_1+1} \otimes \dots \otimes \Lambda^{p_n+1}$$

there is a corresponding $GL(V)$ invariant (rational) function

$$f(I) : F^n \rightarrow \Lambda^{p_1} T_0^* \otimes \dots \otimes \Lambda^{p_n} T_0^*$$

$f(I)$ multi-focal map
image($f(I)$) multi-focal variety

Examples of multi-focal varieties ($\dim V = 4, k = \mathbb{R}$)

- $I_2 \in \Lambda^2 \otimes \Lambda^2 \rightsquigarrow$ bifocal tensors in $\mathbb{R}^3 \otimes \mathbb{R}^3$
(fundamental matrices / essential matrices)
Longuet-Higgins, Faugeras, Demazure,
Mourrain, Luong
- $I_3 \in \Lambda^3 \otimes \Lambda^2 \otimes \Lambda^3 \rightsquigarrow$ trifocal tensors in $(\mathbb{R}^3)^{\otimes 3}$
Hartley, Zisserman, Faugeras, Luong, Alzati,
Tortora, Papadopoulo, Aholt, Oeding
- $I_4 \in (\Lambda^3)^{\otimes 4} \dots$
- $I_6 \in (\Lambda^2)^{\otimes 6}$? (Line complex)

Euclidean trifocal variety

$$r, s \in O(3) \subset \mathbb{R}^3 \otimes \mathbb{R}^3, \quad u, v \in \mathbb{R}^3 \\ (r, u), (s, v) \mapsto t = -r \otimes v + u \otimes s$$

$$t = (t_1, t_2, t_3), \quad t_i \in \mathbb{R}^3 \otimes \mathbb{R}^3 \\ a_i := \text{adjugate } t_i$$

Theorem

If $t \in (\mathbb{R}^3)^{\otimes 3}$ is a Euclidean trifocal tensor,

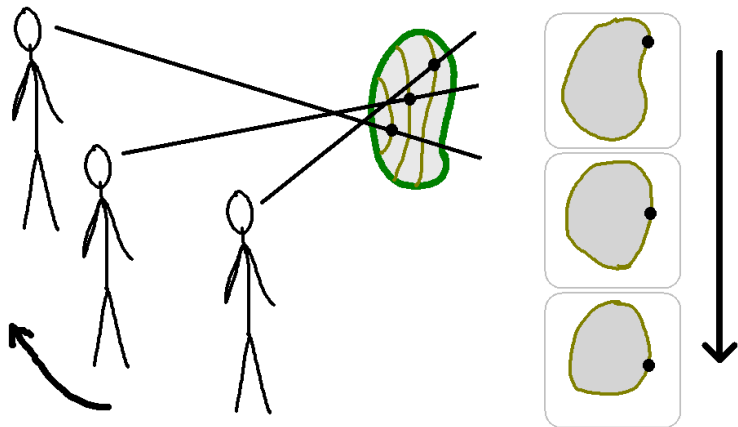
$$t_i a_j t_i = t_j a_i t_j \qquad \forall i \neq j \\ a_i t_j a_k = 0 \qquad \forall \text{distinct } i, j, k$$

The equations of the Euclidean trifocal variety are not all known.

And now for something completely different



Contours in multiple views



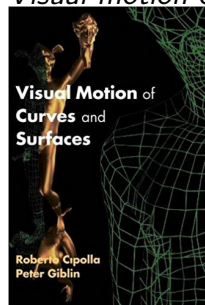
Contours in multiple views

Koenderink 1984

What does the occluding contour tell us about solid shape?

Cipolla and Giblin 1994

Visual motion of curves and surfaces.



distance formula

Do we need the Euclidean geometry?

Focal envelope

S surface $\subset \text{Gr}(2, 4) =$ lines in \mathbb{P}^3
(2, 2) conformal metric on $\text{Gr}(2, 4)$
(1, 1) conformal metric on S
two null foliations of S
leaf \leftrightarrow developable surface

Jessop 1903

Eisenhardt 1909

Lane 1932

Hlavaty 1953

Osculating flag of null tangent vector in $\text{Gr}(2, 4)$

$X = X(t) \in \Lambda^2 V$ developable surface:

$$X \wedge X = 0 \quad X' \wedge X = 0 \quad X' \wedge X' = 0$$

$P = P(t) \in \Lambda^1 V = V$ edge of regression of X

$\Pi = \Pi(t) \in \Lambda^3 V \cong V^*$ tangent planes of X

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Theorem

$$\psi(X \tilde{\wedge} X') \equiv P \otimes \Pi$$

where

$$\psi : \Lambda^2(\Lambda^2 V) \cong \mathfrak{so}(3, 3) \cong \mathfrak{sl}(4) \subset \mathfrak{gl}(4) \cong V \otimes V^*$$

Implementation of Structure-From-Motion algorithm

Joint with Paul Xin Zhou (PhD U. Mich.—Google—Baidu)

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